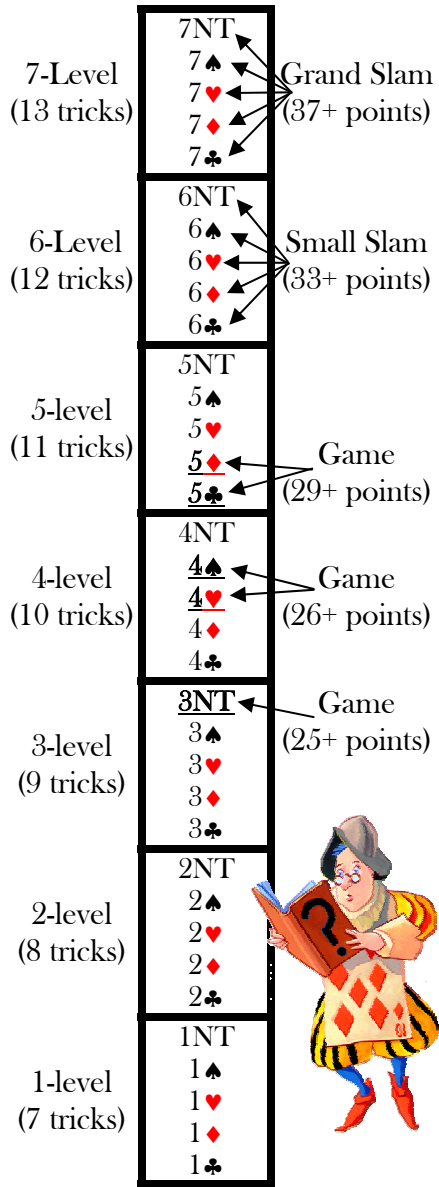
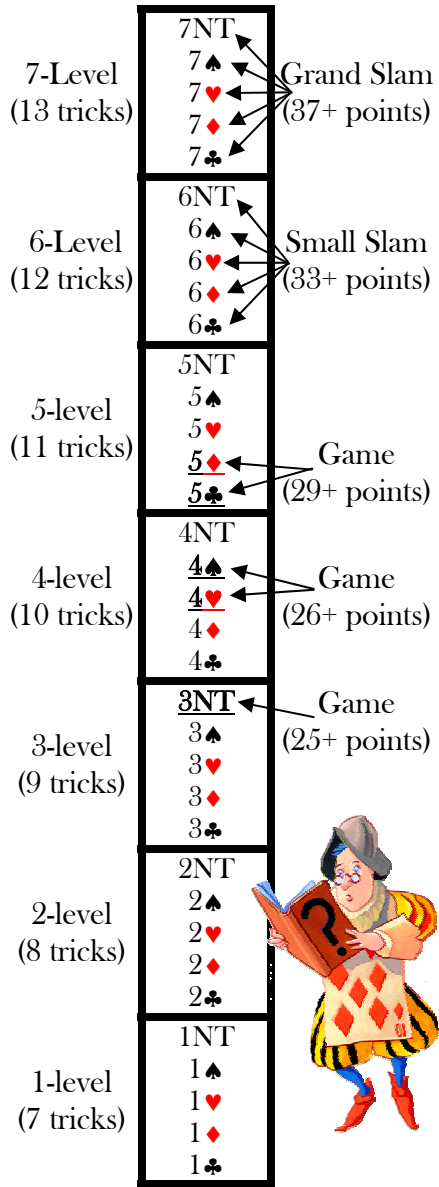


BONUS LEVEL
(COMBINED
VALUATION POINTS)



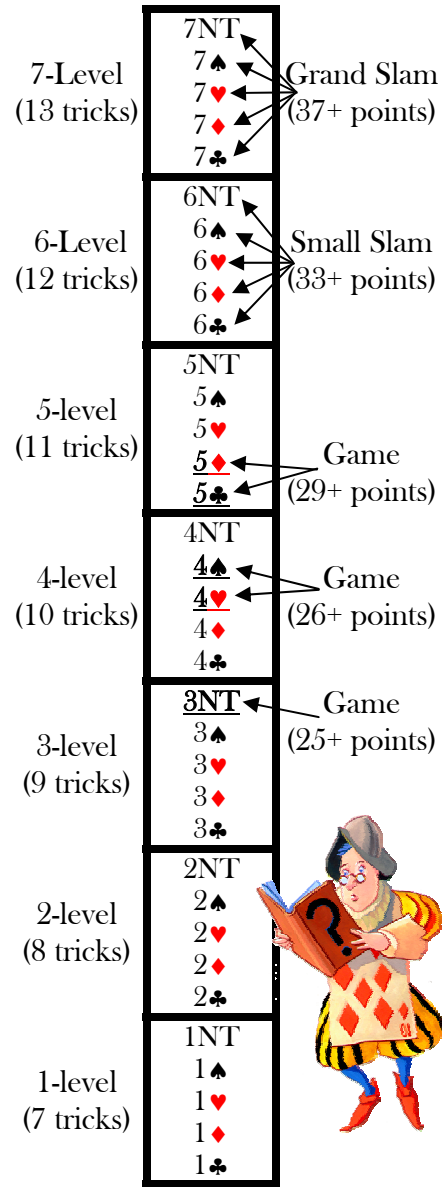
THE BIDDING LADDER

BONUS LEVEL
(COMBINED
VALUATION POINTS)



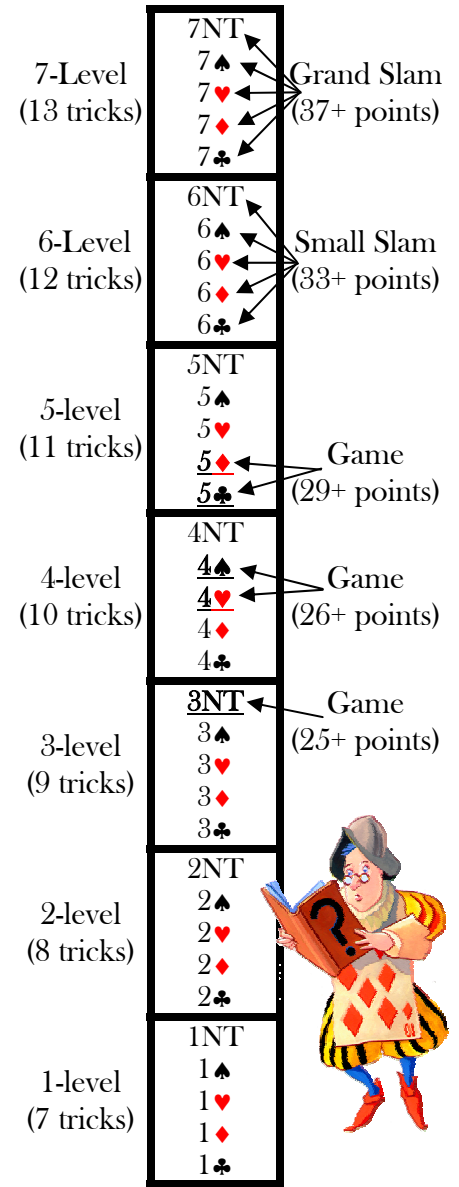
THE BIDDING LADDER

BONUS LEVEL
(COMBINED
VALUATION POINTS)



THE BIDDING LADDER

BONUS LEVEL
(COMBINED
VALUATION POINTS)



THE BIDDING LADDER

A FIRST LOOK AT DUPLICATE SCORING

Each hand is scored separately.

TRICK SCORE

(for the number in the bid)

- 20 points per trick bid and made in clubs or diamonds.
- 30 points per trick bid and made in hearts or spades.
- 40 points for the first trick and 30 points for each subsequent trick in notrump.

OVERTRICKS

Each trick that is made above what is required by the bid is awarded the trick score as above.

GAME BONUS

A bonus of 300 points is awarded for bidding and making a game.

PARTSCORE

A bonus of 50 points is awarded for bidding and making a partscore.

PENALTY POINTS

If declarer doesn't make the number of tricks bid by the partnership for the contract, the opponents get 50 points per undertrick ... each trick short of the contract.

Vulnerability, a part of scoring, is not included in this first look at duplicate scoring.

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